



Brain Food: 100+ Games That Make Kids Think, Grades 4-12

Paul Fleisher

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Be the one to make a difference in your students' thinking! With more than 100 games to choose from, *Brain Food* is your one-stop source for exploring the fun in learning. This compilation is filled with new, as well as traditional, brain games, and most need little more than paper and pencil to get you started. Each game is classroom tested and tailored to encourage cooperation and teamwork, as well as deductive logic.

The book includes

- word games,
- math games,
- logic games,
- memory games, and
- much more!

One exciting aspect of this book is that it has a bit of an international flavor. It is filled with fun games from around the world that challenge and stimulate young minds. From the Japanese strategy game Hasami Shogi, to the traditional African game Wari, to the deductive game Witch Hunt, to the word challenge Wordbuilder, these mind-stretching tools encourage complex thinking skills.

Games by their very nature require thinking. With *Brain Food* you'll get teaching tools such as Alphamazement—a game of strategy that challenges both visual and verbal skills by having players connect letters of the alphabet in a zigzagging maze. Or, try the traditional Maori game Mu-Torere to enhance visual and mathematical skills.

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From reader reviews:

John Malcolm:

This Brain Food: 100+ Games That Make Kids Think, Grades 4-12 book is not ordinary book, you have it then the world is in your hands. The benefit you have by reading this book is actually information inside this book incredible fresh, you will get information which is getting deeper you read a lot of information you will get. That Brain Food: 100+ Games That Make Kids Think, Grades 4-12 without we comprehend teach the one who looking at it become critical in imagining and analyzing. Don't become worry Brain Food: 100+ Games That Make Kids Think, Grades 4-12 can bring when you are and not make your case space or bookshelves' turn out to be full because you can have it inside your lovely laptop even phone. This Brain Food: 100+ Games That Make Kids Think, Grades 4-12 having good arrangement in word in addition to layout, so you will not really feel uninterested in reading.

Noah Gardner:

In this era globalization it is important to someone to find information. The information will make anyone to understand the condition of the world. The healthiness of the world makes the information easier to share. You can find a lot of recommendations to get information example: internet, newspapers, book, and soon. You can observe that now, a lot of publisher that will print many kinds of book. Often the book that recommended for you is Brain Food: 100+ Games That Make Kids Think, Grades 4-12 this publication consist a lot of the information from the condition of this world now. This particular book was represented how do the world has grown up. The words styles that writer use for explain it is easy to understand. The writer made some analysis when he makes this book. That's why this book suitable all of you.

Mark Bock:

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Larry Valadez:

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